

# Problem 20.3

December 16, 2004

Problem 20.3 on p. 290 and its answer on p. 575 should be replaced by the following two related problems.

## Problems

- \* **20.3** Consider an arbitrary time-dependent orthogonal matrix  $\mathbf{A}(t) = \{A_{ij}(t)\}$ . Show that there exists a rotation vector  $\boldsymbol{\Omega}(t) = \{\Omega_i(t)\}$  such that

$$\dot{\mathbf{A}} = -\mathbf{A} \times \boldsymbol{\Omega} \quad \text{or} \quad \dot{A}_{ij} = -\sum_{kl} \epsilon_{jkl} A_{ik} \Omega_l \quad (20.39)$$

and determine the form of  $\boldsymbol{\Omega}$ .

- \* **20.4** In an inertial Cartesian system the coordinates of a point are denoted  $\mathbf{x}'$  whereas in a generally non-inertial moving Cartesian system the coordinates of the same point are denoted  $\mathbf{x}$ . In the inertial system the motion of the non-inertial system is described by the time-dependent coordinates of its origin  $\mathbf{c}(t)$  and basis vectors  $\mathbf{a}_i(t)$ .

(a) Show that the instantaneous relation between the two sets of coordinates is,

$$\mathbf{x} = \mathbf{A}(t) \cdot (\mathbf{x}' - \mathbf{c}(t)) . \quad (20.40)$$

where  $A_{ij} = (\mathbf{a}_i)_j$  is the orthogonal transformation matrix.

(b) Show that the velocity  $\dot{\mathbf{x}}$  in the moving system is

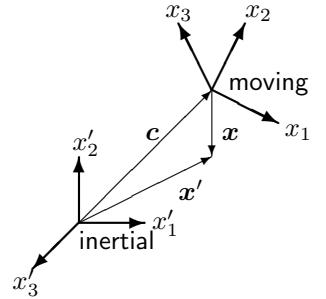
$$\dot{\mathbf{x}} = \mathbf{A} \cdot (\dot{\mathbf{x}}' - \dot{\mathbf{c}}) - \boldsymbol{\Omega} \times \mathbf{x} \quad (20.41)$$

where  $\boldsymbol{\Omega} = \mathbf{A} \cdot \boldsymbol{\Omega}'$  is the rotation vector  $\boldsymbol{\Omega}'$  in the inertial system projected onto the axes of the moving system (Hint: use problem 20.3).

(c) Show that Newton's second law in the moving system becomes

$$m\ddot{\mathbf{x}} = \mathbf{f} - m\mathbf{q} - m\dot{\boldsymbol{\Omega}} \times \mathbf{x} - 2m\boldsymbol{\Omega} \times \dot{\mathbf{x}} - m\boldsymbol{\Omega} \times (\boldsymbol{\Omega} \times \mathbf{x}) \quad (20.42)$$

where  $\mathbf{q}(t) = \mathbf{A}(t) \cdot \ddot{\mathbf{c}}(t)$  is the acceleration of the origin of the moving system projected on the axes of the moving system. This is necessary because a constant acceleration of the moving frame in the inertial system must lead to a rotating acceleration vector for the inertial system seen from the moving frame.



The moving coordinate system is in general accelerated relative to the inertial frame.

## Answers

**20.3** Orthogonality implies that  $\sum_k A_{ik}A_{jk} = \sum_k A_{ki}A_{kj} = \delta_{ij}$ . Differentiating the last after time we get  $\sum_k \dot{A}_{ki}A_{kj} + \sum_k A_{ki}\dot{A}_{kj} = 0$ . This shows that the matrix  $\Omega_{ij} = \sum_k A_{ki}\dot{A}_{kj}$  is antisymmetric  $\Omega_{ij} = -\Omega_{ji}$  so that we may put  $\Omega_{ij} = \sum_k \epsilon_{ijk}\Omega_k$ . Using again orthogonality we find  $\dot{A}_{ij} = \sum_m \delta_{im}\dot{A}_{mj} = \sum_{mk} A_{ik}A_{mk}\dot{A}_{mj} = \sum_k A_{ik}\Omega_{kj} = \sum_{kl} A_{ik}\epsilon_{kjl}\Omega_l = -\sum_{kl} A_{ik}\epsilon_{jkl}\Omega_l$ .

**20.4 (a)** Follows along the same lines as on p. 21 (with primed and unprimed variables interchanged).

**(b)** Differentiating after time the velocity becomes

$$\dot{\mathbf{x}} = \mathbf{A} \cdot (\dot{\mathbf{x}}' - \dot{\mathbf{c}}) + \dot{\mathbf{A}} \cdot (\mathbf{x}' - \mathbf{c})$$

The second term is now rewritten using problem 20.3 with the rotation vector  $\Omega'$  in the inertial system,

$$\begin{aligned} \dot{\mathbf{A}} \cdot (\mathbf{x}' - \mathbf{c}) &= -\mathbf{A} \times \Omega' \cdot (\mathbf{x}' - \mathbf{c}) = -\mathbf{A} \cdot (\Omega' \times (\mathbf{x}' - \mathbf{c})) \\ &= -(\mathbf{A} \cdot \Omega') \times \mathbf{A} \cdot (\mathbf{x}' - \mathbf{c}) = -\Omega \times \mathbf{x} \end{aligned}$$

In the next to the last step we assumed that  $\det \mathbf{A} = 1$  such that the transformed cross product becomes the cross product of the transformed vectors.

**(c)** Differentiate once more after time and repeat the above steps to get the acceleration in the moving system

$$\begin{aligned} \ddot{\mathbf{x}} &= \mathbf{A} \cdot (\ddot{\mathbf{x}}' - \ddot{\mathbf{c}}) + \dot{\mathbf{A}} \cdot (\dot{\mathbf{x}}' - \dot{\mathbf{c}}) - \dot{\Omega} \times \mathbf{x} - \Omega \times \dot{\mathbf{x}} \\ &= \mathbf{A} \cdot (\ddot{\mathbf{x}}' - \ddot{\mathbf{c}}) - \mathbf{A} \times \Omega' \cdot (\dot{\mathbf{x}}' - \dot{\mathbf{c}}) - \dot{\Omega} \times \mathbf{x} - \Omega \times \dot{\mathbf{x}} \\ &= \mathbf{A} \cdot (\ddot{\mathbf{x}}' - \ddot{\mathbf{c}}) - \Omega \times (\dot{\mathbf{x}} + \Omega \times \mathbf{x}) - \dot{\Omega} \times \mathbf{x} - \Omega \times \dot{\mathbf{x}} \\ &= \mathbf{A} \cdot (\ddot{\mathbf{x}}' - \ddot{\mathbf{c}}) - \dot{\Omega} \times \mathbf{x} - 2\Omega \times \dot{\mathbf{x}} - \Omega \times (\Omega \times \mathbf{x}) \end{aligned}$$

Finally using Newton's second law in the inertial system,  $m\ddot{\mathbf{x}}' = \mathbf{f}'$ , and defining  $\mathbf{f} = \mathbf{A} \cdot \mathbf{f}'$  we get (20.42).