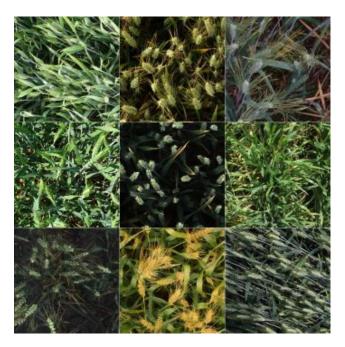
Global Wheat Detection

Albert Alonso Alina Sode Dina Rapp Michael Haahr

All members contributed the same to the project.

Project Introduction

- Kaggle competition Global Wheat Detection
- Motivation: crop optimization
- High variance global variance
- Max 6 h GPU run time



Goal: ML model capable of locating heads on a wide variety of data, without bias

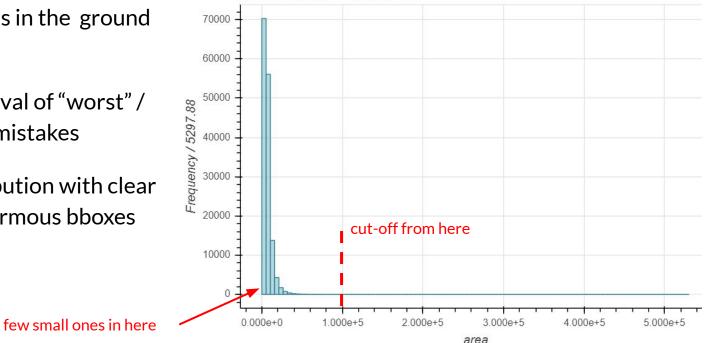
Bounding Boxes

- Imaginary box around objects
- Coordinates of borders



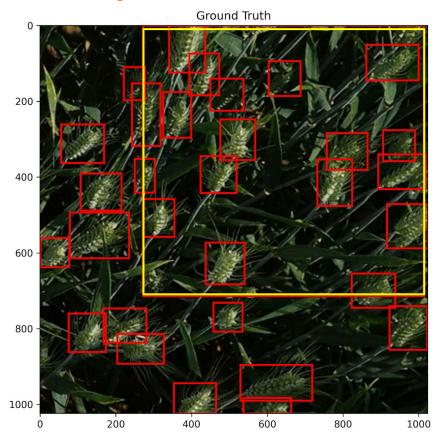
Preprocessing: "Outlier" Removal

- Found mistakes in the ground truths
- Need for removal of "worst" / most obvious mistakes
- Skewed distribution with clear outliers of enormous bboxes



Area of a single bounding box

Examples of mistakes in the ground truth



Ground Truth

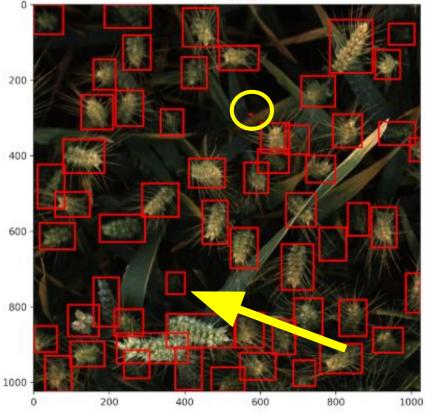
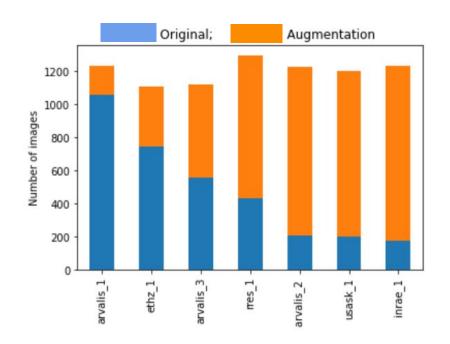
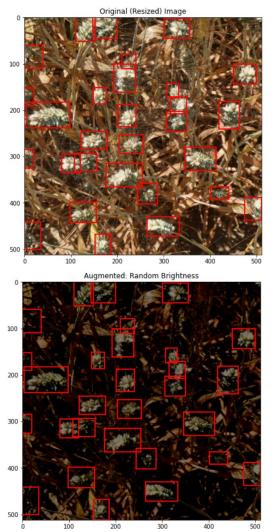


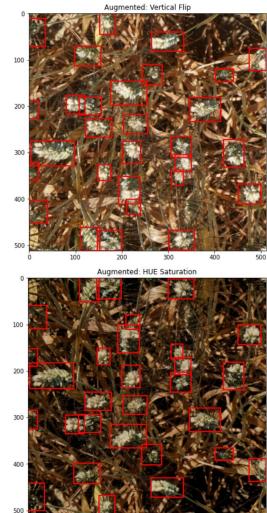
Image Augmentations

- Balance training data
- Increasing the size & variety of training set without acquiring new images
- Resizing all images



- By duplicating images with some variations;
 - Vertical Flip (p=60%)
 - Brightness (p=60%)
 - Hue Saturation Value (p=60%)





100

200

300

400

500

Methods

Goal: ML model capable of locating heads on a wide variety of data, without bias

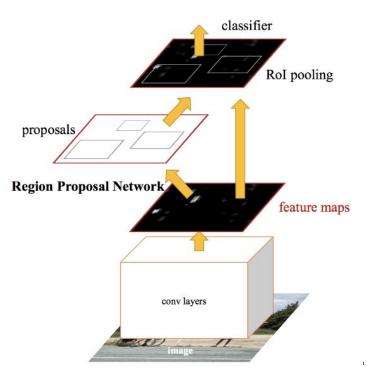
| | Time | Accuracy | |
|-------------|--------|----------|---------------------|
| Faster RCNN | Low | Higher | Kaggle |
| SSD | Fast | High | |
| YOLO | Faster | Low | Real time detection |

Information from https://cv-tricks.com/object-detection/faster-r-cnn-yolo-ssd/

What is Faster than RCNN?

Faster RCNN

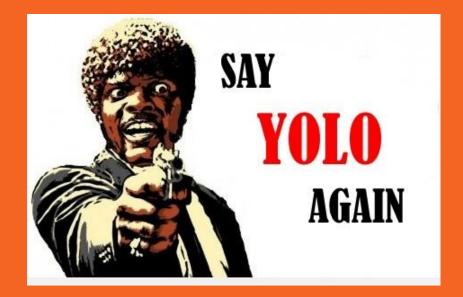
- Pre-trained CNN
- RPN anchors (Get object proposals)
- Rol Pooling (Get feature maps)
- RCNN (Classification, adjust bboxes)



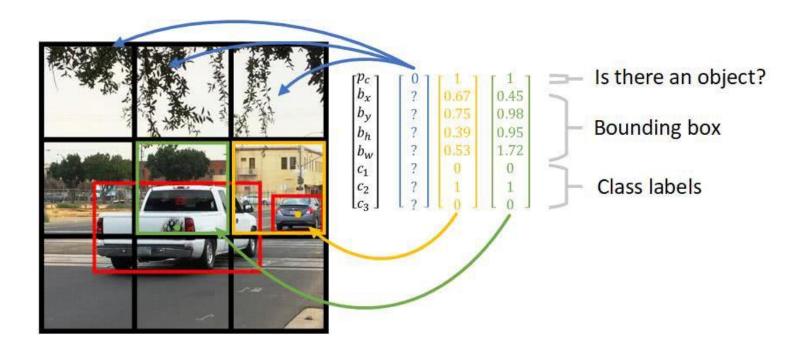
Faster RCNN implementation

- Pytorch Implementation
- Pretrained on COCO dataset
- Backbone ResNet

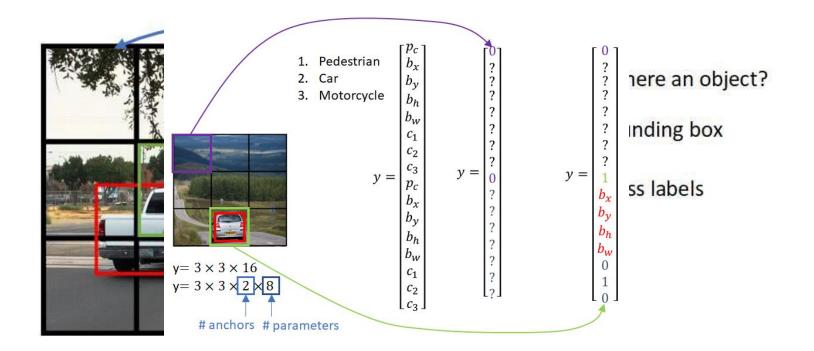
| Hyperparameter | Value | | |
|----------------|--------------|--|--|
| Anchors | Default CoCo | | |
| Learning rate | 0.01 | | |
| Weight decay | 0.001 | | |
| Optimizer | SDG | | |



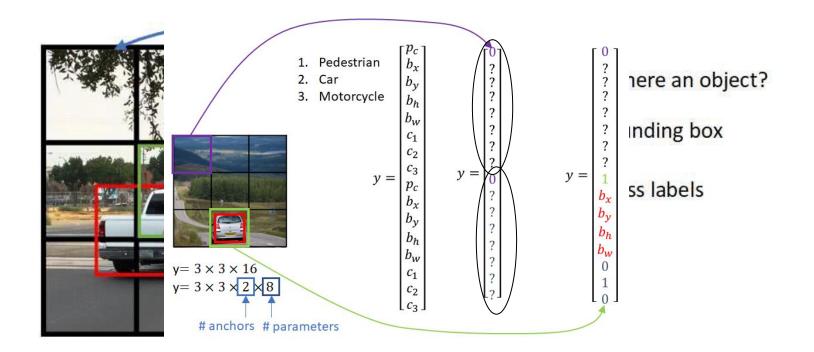
YOLO: Real-Time Object Detection



YOLO: Real-Time Object Detection



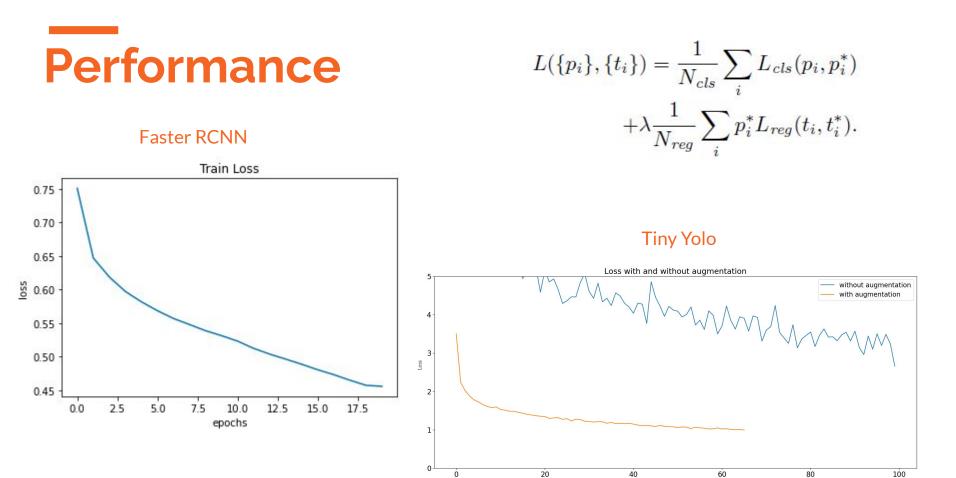
YOLO: Real-Time Object Detection



YOLO implementation

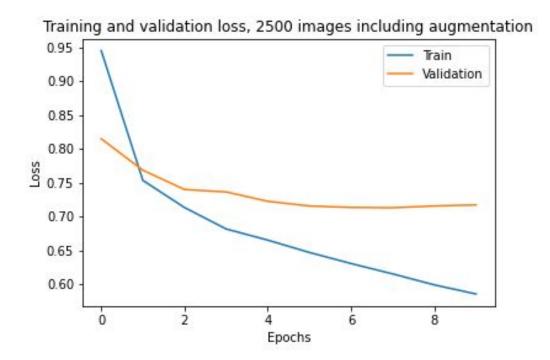
| | Tiny Yolo | Full Yolo | | |
|--------------|----------------------------|----------------------------|--|--|
| Anchors | 6 | 9 | | |
| Convolutions | 13 (+2 Yolo + 13 Extra) | 75 (+2 Yolo + 31 Extra) | | |
| Model Size | 33.8 MB | 237 MB | | |
| FPS | FPS 200 | | | |

| Hyperparameter | Value | | |
|----------------|----------------|--|--|
| Anchors | Default (CoCo) | | |
| Learning rate | 0.001 | | |
| Decay | 0.0005 | | |
| Optimizer | Adam | | |

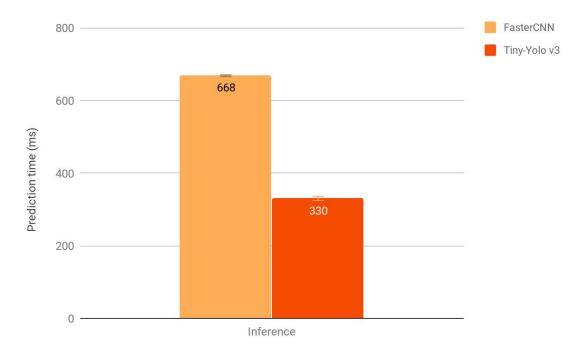


Epochs

Overfitting



Time Comparison



Evaluation

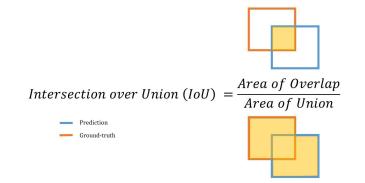
Faster RCNN

YOLO

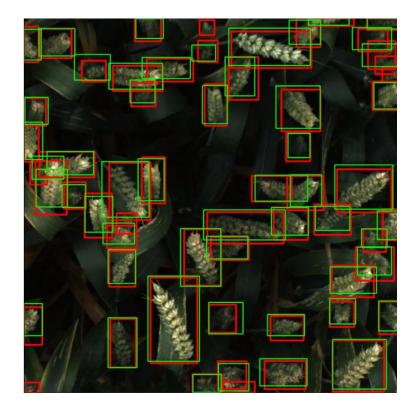


Kaggle Score

Intersection over Union (IoU)



| # | Team Name | Notebook | Team Members | Score @ | Entries | Last |
|---|----------------|----------|--------------|---------|---------|------|
| 1 | tereka | | | 0.7579 | 94 | 4h |
| 2 | Anton Sakharov | | 1 | 0.7486 | 80 | 17h |
| 3 | Soonhwan Kwon | | | 0.7477 | 25 | 4d |
| 4 | s_shohei | | R | 0.7463 | 50 | 1d |
| 5 | Day & Night | | 1 | 0.7462 | 55 | 3d |



Summary

- Faster is better, but Yolo is faster
- Augmentation really helps Yolo
- Getting a high score is almost impossible

The Competition continues.... until 4th August.

Thank you for your attention!

References

J. Redmon, S. K. Divala, R. B Girshick, Ali Farhadi, You Only Look Once: Unified, Real-Time Object Detection

https://arxiv.org/pdf/1506.02640.pdf

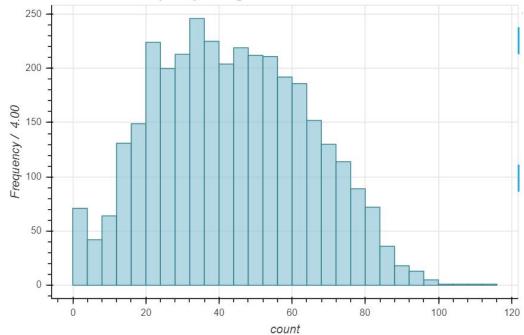
J. Redmon, A. Farhadi, YOVOv3: An incremental Improvement

https://arxiv.org/pdf/1804.02767.pdf

- Official Kaggle Homepage for Global Wheat Detection http://www.global-wheat.com/2020-challenge/
- Pytorch starter FasterRCNN Train <u>https://www.kaggle.com/pestipeti/pytorch-starter-fasterrcnn-train</u>
- Repository with FasterCNN implementation https://github.com/AlbertAlonso/BDA-Global-Wheat-Detection-
- Repository with Yolo implementation
 https://github.com/Ximtecs/PyTorch-YOLOv3_WheatDetection

BBox Counts

Distribution over bounding boxes per single training images before preprocessing



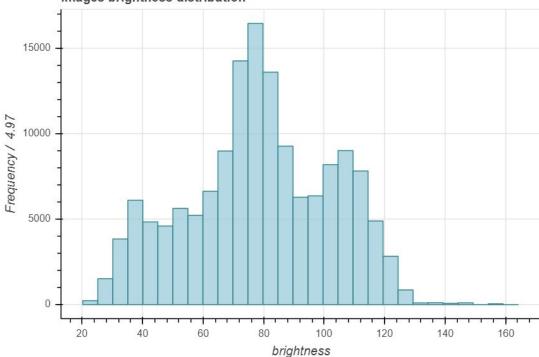
Number of wheat spikes per image

Reasons Behind Choices of Image Augmentation Techniques

- Vertical Flip:
 - Simply to generate more data with variety
- Brightness:
 - Tune bright images to darker and vice versa
- Hue Saturation Value:
 - Weath heads have different coloring so tune HSV

Image Brightness

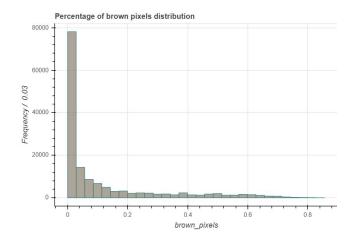
Distribution of image brightness over only the original training images

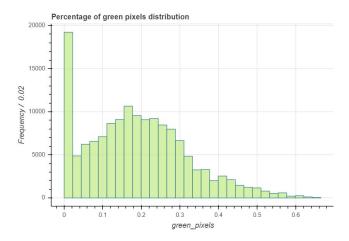


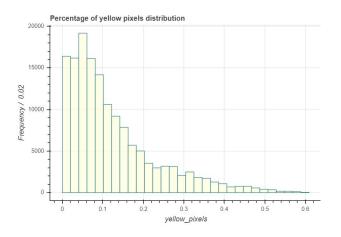
Images brightness distribution

RGB Pixels

Some RGB (brown, green & yellow) distributions over original training images

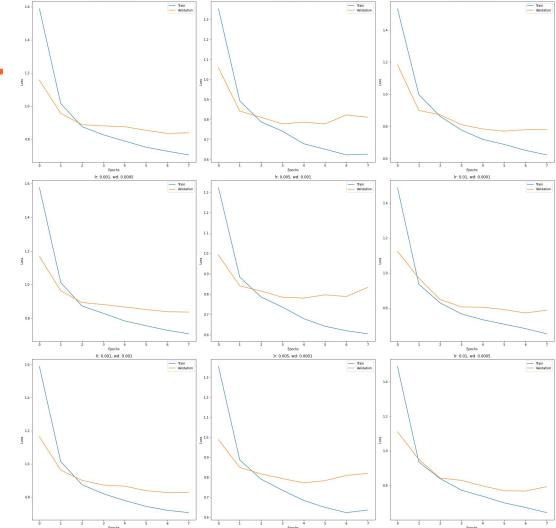






Hyperparameter optimization for Faster RCNN

This is done with a subsample of 300 images over 8 epochs.

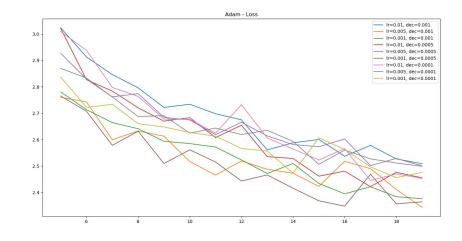


Ir: 0.005, wd: 0.0005

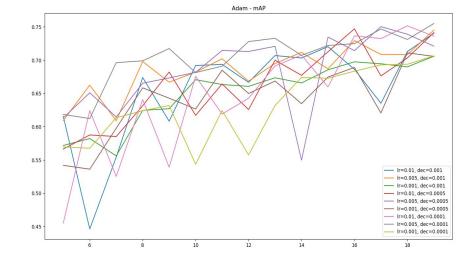
Ir: 0.01, wd: 0.001

Ir: 0.001, wd: 0.0001

Hyperparameter optimization for YOLO -Adam optimizer

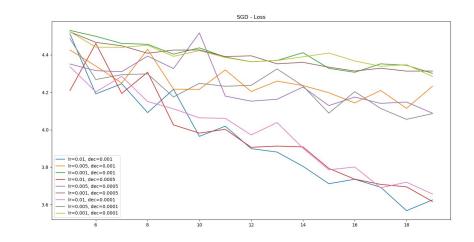


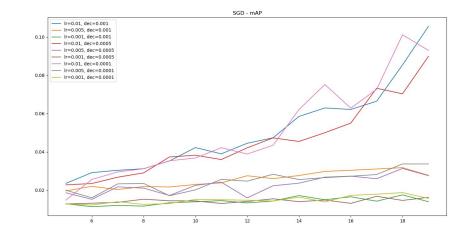
This is done with a subsample of 300 images over 20 epochs.



Hyperparameter optimization for YOLO -SGD optimizer

This is done with a subsample of 300 images over 20 epochs.





With and without augmentation -YOLO

Trained for 1.5h

